

Gunther Urbano Résumé

Portfolio: <https://www.guntherurbanowriter.com/>

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Skill Summary:

- Passion for Narrative-centric game design, especially with humor, for games made in Unity, Unreal Engine, RPG Maker, Visual Novel Maker and Game Maker.
- 2+ Years of Mobile and PC Game Design
- Ability to create and document compelling narratives around endearing characters and worlds.
- Efficient at communicating project needs across different teams and departments through email, Slack, Zoom and other documentation resources.
- Proficient problem solver, honed through getting to the root of issues in data anomalies, game bugs, and video performance issues.
- Self-Motivated worker experienced with meeting strict and frequent deadlines in a Remote work environment
- 3+ Years experience thriving in a Remote Work Environment
- Created test cases to systematically test reported issues in web-based, mobile apps, and computer application projects.
- Proficient with written communication honed through editing text-heavy applications for punctuation, typographical, and unintended grammatical errors.
- Experienced in maintaining project documentation and test documentation using Microsoft excel, Microsoft word, google docs, and google sheets.
- Knowledgeable about multiple computer programming languages including C#, C++, Javascript, and HTML5 and CSS.
- 1+ year experience in Content Production.
- 3+ years in Creative Writing.
- Fast learner capable of starting a YouTube Channel joining the YouTube Partnership Program in less than a year
- Experienced collaborating with a team of field professionals to develop educational entertainment.
- Experienced with writing and adapting narratives in collaboration with focus group input.
- Proficient in coordinating artists and musicians for developing creative assets.
- Experienced in Data Analytics and market research.

Education:

- Associates Degree in Computer Science

- Computer Game Design BFA

Received from Thomas Nelson Community College.
Studied from 2011-2014

Graduated Cum Laudi from George Mason University.
Studied from 2014-2017

Work Experience:

Employer	Date	Job Title	Job Description
Virginia Serious Game Institute	Jan 2017 - May 2017	Quality Assurance Tester	Test a variety of projects including Computer Games, Mobile Applications and Web-based applications. Provide step-by-step instructions on how to create found issues with each project and create issue tickets that communicate to different teams what needs to be fixed within the associated project.

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Benten Technologies, Inc.	Jun 2017 - Mar 2019	Game Developer	Maintain design documentation on complex systems and gameplay elements. Communicate tasks and ideas across different teams in the development process, including collaborators in a different timezone. Design and implement gameplay systems according to project specifications and focus group feedback. Design the narrative with branching paths and dialogue for a large cast of characters. Provide flavor text for UI elements gameplay features.
Liberty Source	Aug 2019 - Aug 2022	Data Quality Analyst for NPD Tech	Detect issues in Data Analytics and communicate with other teams to resolve the issues. Assure the quality of data for Tablets, Software and other Technology-related Subcategory data on both weekly and monthly frequencies.
Self-Employed Content Creator	Sept 2022 - Present	Content Creator	Produce weekly YouTube content consistently with videos 5 times a week. Collaborate with other creators and artists to produce music, logos and other brand-related assets. Write documentation to convey the character of the channel to collaborative entities. Write engaging scripts for list videos, reviews, edutainment shorts and community posts. Adapt to constant changes in trends and YouTube Algorithm. Identify issues halting video performance and take appropriate action immediately to improve performance.
University Instructors	March 2024 - Present	English Language Arts Tutor	Tutor students from Elementary to High School levels. Identify how to improve the individual weaknesses of students in their understanding of English and Writing skills and communicate how to improve on those skills. Document daily activities and growth of the students I've supported.