



Name	Megumi Pendragoon
Nickname(s)	Megmeg, Meg, Magical Mega Megmeg, Princess Megumi,
Age	18 years
Sex	Female
Height	5ft 8inches
Eye Color	Light Green
Hair Color	Pink
Occupation	Magical Princess Knight/Anime Girl

Biography:

Magical Princess Knight Megumi Pendragoon is a magical girl warrior who fights evil in the name of the Magical Kingdom Mugamagika. Megumi grew up in Japan, but learned that she's actually a member of the royal family of a magical kingdom in a hidden magical world. It is the responsibility of the Princess of Mugamagika to lead the Mega

Knights and in her absence, the kingdom has been under attack and is in danger of getting taken over by neighboring dark forces. After accepting the responsibility to protect Mugamagika, she fought through many hardships as a Magical Princess Knight throughout middle school. Now a high school girl in her late teens, she is hailed as the hero who saved Mugamagika and is very confident in her femininity. Megumi takes pride in everything that she is--a scrappy fighter who loves cute, frilly things.

However, the adventures of Magical Mega Megmeg are fictional. Magical Mega Megmeg is the most famous show in the world, inspiring heroism in audiences for generations. Its reach went beyond the intended demographic of young girls, reaching people from all walks of life from adult women to boys. The original anime ran from 1983 to 1988. The series got a reboot called Magical Mega Megmeg X in 2003 that retold and progressed the original '80s anime.

The Megmeg we follow in our story is actually a construct based on the anime character born from the wish of Kurenai. Although she is artificially made of the gods' magic from Kurenai's village, she has all the powers and memories of Magical Mega Megmeg from TV. Since she came from the gods' magic, the elders of Kurenai's village consider Megumi the Will of the Gods and they ask that she mentors Kurenai in becoming a magical guardian for their village. Megumi is happy to help Kurenai and takes pride in being a mentor, but she dreads the day when Kurenai no longer needs her for it is uncertain if the gods that created her will simply absorb her, ceasing her existence.

Personality:

Tomboyish, sporty, and brash but also likes frilly and cute things, Megumi prefers to be called "Megmeg". She's a girl from outside time, but is now living in a world she helped make as an influential fictional character, so she still feels like she fits in and is able to adapt well with her surroundings. She's charismatic and ready to be the life of the party. She emotes a lot in her voice, with exaggerated inflections that would be represented by an excess of punctuations like ???? and !!!! Her experience with saving Mugamagika makes her able to work well under pressure and be a good leader. Her weakness is in being a little disorganized.



Name	The Immortal Embodiment of Swordsmanship
Nickname(s)	Master Swordsmanship, Swordsmanship
Age	3600 years
Sex	Male
Height	5ft 3inches
Eye Color	Lavender
Hair Color	Rose Brown
Occupation	Sword Deity

Biography:

The Immortal Embodiment of Swordsmanship is constantly reborn throughout every generation with swords. With each incarnation, he retains the memories and experiences of his previous lives. His swordsmanship skills are peerless and he has only lost a serious sword duel once and that was against a folk hero time had forgotten named Neorider Ken. His current incarnation is around 60 years old, but using a spirit possession technique, Master

Swordsmanship's soul is in the mechanical body that resembles a young girl. He took on this form to remove his muscle memory and become more cognizant of his sword techniques so he can be a better teacher to his SwordJr. Otherwise, he would not be able to explain his sword techniques at all as they simply come to him naturally. An old friend asked him to teach SwordJr his special sword style and he agreed to do it as a favor. In addition to taking on the form of a mechanical little girl, he also wields a wooden toy sword that he fortifies with his chi to take on any opponent. As far as he is concerned, relying too heavily on the strength of your sword weakens your swordsmanship.

Throughout his millenia of existence, many swordsmen have considered his incarnations as rivals. However, he only truly acknowledges two: Neorider Ken and Hell's Living Razor. Hell's Living Razor has never truly beaten Master Swordsmanship in any of their duels, but she has done the most consistently well against him. Hell's Living Razor has been acquainted with Master Swordsmanship for around 2000 years and has harbored romantic feelings for him for about as long. Every time The Embodiment of Swordsmanship reincarnates, she meets that person knowing exactly who they are. She has never confessed her feelings and Master Swordsmanship has yet to hint at any romantic feelings toward her. He is endeared toward her, teasing her for being the same old girl he meets every lifetime for 2000 years. She doesn't age much, but he calls her an old lady because it's funny. While they were never in a romantic relationship, Hell's Living Razor and Master Swordsmanship did have a close bond when they first met. "Hell's Living Razor" isn't a name she earned through her immaculate skills with a sword, but a name she got because she is a powerful sword that can take the shape of a young woman. The two originally met because Master Swordsmanship became her wielder. However, upon finding out that every time he used her as a weapon, Hell's Living Razor's lifespan is reduced, Master Swordsmanship quit wielding her.

Personality:

A grizzled old man that is having fun prancing around as a cute little girl. He loves teasing the people around him. He tells jokes to please himself. Since he has thousands of years of memories floating around his head, he enjoys when he gets to learn something completely unfamiliar. Since his knowledge is mostly limited to things regarding swordsmanship, he is easily fascinated by things most would find mundane. While he is the embodiment of swordsmanship, he is not the embodiment of chivalry. He is not against playing dirty to get victories. The embodiment of swordsmanship also has a notable sweet tooth. He loves ice cream the most. With his new mechanical body, he enjoys indulging in absurd amounts of sweets.



Name	Patty-hime
Nickname(s)	Patty, TheOne
Age	3 months
Sex	Female
Height	5ft 5inches
Eye Color	Red
Hair Color	Red
Occupation	Cheeseburger Tsukumogami

Biography:

Patty-hime was a well-crafted cheeseburger that Apple II came into possession of. Instead of eating the cheeseburger, Apple II named it "Patty-hime" and held onto it as a companion with whom he shared his thoughts and insecurities. After being held onto and doted on by Apple II

for an extensive amount of time, the cheeseburger developed a soul and became Patty-hime. Her personality is a projection of another person that Apple II knew from childhood. Since assuming a human form, she has come to rely on Apple II to teach her more about the world around her. He is well-traveled and is able to give thoughtful commentary about a variety of things. The longer she lives, the more she questions life and her role in it, questioning why she looks the way she does and where her personality comes from. She was able to put together that those features come from someone Apple II thinks about a lot, although she doesn't understand how. While she has feelings for Apple II and treasures all the time she spends with him, she does wonder what kind of person she could be without him. As a cheeseburger, she is adept at cheeseburger-related magics like pyrokinesis.

Personality:

Since she has only recently gained sentience, she is a bit naive, but that doesn't make her unintelligent. She learns quickly and is good at applying what she learns from Apple II. She has a noble way of speaking, befitting her name. However, because of the good-natured Apple II whom she spends much of her time with, she has a lot of humility.